

ICCF Tournament Rules (valid as from 1.1.2012)

0. Overview

0.1 The correspondence chess tournaments of the ICCF are divided into:

- (a) Title Tournaments
- (b) Promotion Tournaments,
- (c) Cup Tournaments,
- (d) Special Tournaments.

0.2 Normally, the entry fee for each tournament will be decided by Congress. Entry to a tournament will be accepted only if it is accompanied by payment of the entry fee to the collection agency designated by the ICCF.

0.3 Unless explicitly stated otherwise each player plays one game simultaneously against each of the other players in the tournament or section; the colour will be decided by lot.

1. Title Tournaments

1.0.1 The ICCF Title Tournaments comprise:

- (a) World Correspondence Chess Championships (Individual)
- (b) Ladies World Correspondence Chess Championships (Individual)
- (c) Correspondence Chess Olympiads (World Championships for National Teams)
- (d) Ladies Correspondence Chess Olympiads (World Championships for Ladies National Teams)
- (e) Grandmaster Norm and Master Norm Tournaments.

All entries for the Title Tournaments must be processed via the Member Federations. Direct entries are allowed only in exceptional cases and the Title Tournaments Commissioner will individually consider these.

1.0.2 The World Championships organised by the ICCF comprise Preliminaries, Semi-Finals, Candidates' Tournament and Final.

1.0.3 The Preliminaries, Semi-Finals and Candidates' Tournaments comprise separate sections played normally by post and by webserver. The qualifications reached in postal tournaments can be used in webserver tournaments. Participation of players in webserver tournaments using 'nodes' is allowed in the Candidates' Tournaments and Final only.

1.0.4 The scheduling of World Championships Finals is the responsibility of the ICCF Title Tournaments Commissioner, in consultation with Executive Board / Congress. Announcements of the Finals will be published at the latest 4 months before they start.

1.0.5 The Preliminaries, Semi-Finals and Candidates' Tournaments are each started annually on a fixed date. Entries must be sent to the ICCF Title Tournaments Commissioner at the latest at the date shown in the announcement of the Tournament. In cases of emergency, the ICCF Title Tournaments Commissioner is entitled to extend the deadline for entries or to shift forward the start of the Tournament. The division into groups in the Preliminaries, Semi-Finals and Candidates' Tournaments will be done by the ICCF Title Tournaments Commissioner with the aim of producing groups of equal strength. All necessary information with regard to the category of the tournament, title norms and promotional provisions will be given prior to the start of the tournament.

1.0.6 For information purposes only, the ICCF Title Tournaments Commissioner will publish on the ICCF website a regularly updated overview of all players who have achieved the various qualifications ("Table of Qualifiers").

1.0.7 The qualifications for the Preliminaries, Semi-Finals and Candidates' Tournaments reached in accordance with this part of Tournament Rules (paragraphs 1.1 to 1.3) can be used only once, except for the special qualification provisions based on the World Champion titles, ICCF titles or rating points achieved: these can be used only once each calendar year and only at the appropriate level or stage. From one Preliminary, Semi-Final, Candidates' Tournament or Final, it is only possible to reach one qualification for a further World Championship stage. Qualifications based on results in tournaments are valid for 3 years from the end of the tournament in which the qualification was obtained. Each additional qualification achieved by a player at the same level will be valid for one additional year (for example, a second qualification will be valid for 4 years from the end of the tournament in which the qualification was obtained). The Ladies Grandmaster and Ladies International Master titles do not entitle their holders to participate in the World Championship Semi-Finals

or Candidates' Tournament.

1.0.8 ELO ratings used in these Rules refer to any of those rating lists published in the preceding 12-months.

1.0.9 Ties are broken when considering qualifications for the Preliminaries, Semi-Finals, Candidates' Tournaments and Finals.

1.0.10 In each calendar year, each member Federation will be allowed to nominate two players for the WCCC Preliminaries or Semi-Finals. Additionally, for Federations declaring 200+ members (according to the membership fee statistics) for the previous year, 1 extra Member Federation Nomination (MFN) will be allowed, for Federations declaring 500+ members 2 extra MFN will be allowed, for 1000+ members 3 extra MFN, for 2000+ members 4 extra MFN and for 5000+ members 5 extra MFN. MFN's shall be allocated to either Preliminaries or Semi-Finals according to their ratings – those with ratings (fixed or unfix) less than 2400 shall be allocated to Preliminaries whilst those with ratings of 2400 and above shall be allocated to Semi-Finals.

1.0.11 On special and exceptional occasions, the ICCF Executive Board is entitled to announce special tournaments which provide qualifications for the Preliminaries, Semi-Finals, Candidates' Tournaments or Finals. The exact conditions of promotions must be fixed in the announcement of the particular Tournament. Furthermore, the ICCF Executive Board will decide on any application not covered by this regulation.

1.1 Preliminaries of the World Correspondence Chess Championship

1.1.1 The following will reach a full qualification to enter a Preliminary section:

- (a) the participants in one of the previous or running Candidates' Tournaments who have scored at least 40% of the possible points if they have not earned a higher qualification
- (b) the participants in the previous or running Semi-Finals who scored at least 50% of the possible points, if they have not earned a higher qualification
- (c) participants in previous Preliminary sections who scored at least 60% of possible points but did not qualify for a Semi-Final
- (d) winners of ICCF World Tournaments – Master class
- (e) the participants in the previous or running ICCF World Cup Finals who scored at least 50% of the possible points
- (f) the participants in the previous or running acknowledged Zonal Championships of Category IX or higher who scored at least 50% of the possible points
- (g) participants in acknowledged Zonal Championships of Category VIII or below who scored at least 60% of possible points
- (h) those players, who are entered through their own national organisation and at the time of nomination have ratings less than 2400 (fixed or unfix).
- (i) The holders of the International Master Title with a rating above 2300
- (j) the holders of the Senior International Master Title with a rating above 2250
- (k) the holders of the Grandmaster Title
- (l) Any player with a rating of 2500 and above

1.1.2 The following will reach a half qualification to enter a Preliminary section.

- (a) those players who achieve 2nd place in a Master Class group.

1.1.3 Normally a Preliminary section will consist of 13 participants. The Title Tournaments Commissioner shall have the power to increase the number of players to 15 or 17. Normally a maximum of 30 Preliminary sections will be started each year.

1.2 Semi-Finals of the World Correspondence Chess Championship

1.2.1 The following will be entitled to enter a Semi-Final:

- (a) the participants in one of the previous or running Finals if they have not earned a higher qualification
- (b) the participants in one of the previous or running Candidates' Tournaments who have scored at least 50% of the possible points if they have not earned a higher qualification
- (c) the participants in the previous or running Semi-Finals who scored at least 60% of the possible points but did not qualify for the Candidates' Tournament
- (d) the first and second placed players from a Preliminary section
- (e) the participants in a Final of the ICCF World Cup Tournament who achieved at least 60% of the possible points
- (f) the participants in the previous or running acknowledged Zonal Championships of

- Category IX or higher who scored at least 60% of the possible points
- (g) the two top finishers from the acknowledged Zonal Championships of the tournament Category VIII or below
 - (h) those players, who, at the time of nomination have ratings of 2400 and higher, are entered through their own national organisation
 - (i) the holders of the Correspondence Chess International Master title with fixed ratings above 2500
 - (j) the holders of the Correspondence Chess Senior International Master title with fixed ratings above 2450
 - (k) the holders of the Grandmaster Title with ratings above 2400
 - (l) those players who have a fixed rating above 2550.

1.2.2 Normally, a Semi-Final section will consist of 13 participants. The Title Tournaments Commissioner shall have the power to increase the number of players to 15 or 17. Normally a maximum of 18 Semi-Final sections will be started each year.

1.3 Candidates' Tournament

1.3.1 The following will be entitled to enter the Candidates' Tournament:

- (a) the participants of one of the previous or running Finals who scored at least 50% of the possible points,
- (b) the participants in the previous or running Candidates' Tournaments who scored at least 60% of the possible points but did not qualify for the Final,
- (c) the first and second placed players in every Semi-Final group
- (d) the first and second placed players in a Final of the ICCF World Cup Tournament
- (e) the first and second placed players from the acknowledged Zonal Championships of Category IX or higher
- (f) all previous World Correspondence Chess Champions
- (g) the holders of the Grandmaster Title with at least 5 Grandmaster norms
- (h) those players who have a fixed rating of 2600 and above.

1.3.2 Normally, the Candidates' Tournament sections will consist of 13 participants. The Title Tournaments Commissioner shall have the power to increase the number of players to 15 or 17. Normally a maximum of 4 Candidates' Tournament sections will be started each year.

1.4 Final of the World Correspondence Chess Championship

1.4.1 The following will be entitled to enter the Final:

- (a) the first, second and third placed players from the previous Final
- (b) the first and second placed players from the Candidates' Tournaments.

1.4.2 The Final should normally consist of 17 participants.

1.4.3 The Final qualifications can be deferred only once, except for the former World Champions, who are entitled to enter once in any of the following Finals if they express their interest to participate and request their inclusion one month before the deadline at the latest.

1.4.4 Where vacancies exist for a Final, after all qualifiers wishing to play have been included, then the Executive Board may admit the next qualified players from the previous Final or Candidates, namely those who failed to qualify on the basis of a tie-break. The Executive Board also has the right to grant up to two free places on the basis of extraordinary international performance.

1.5 Semi - Finals of the Ladies World Correspondence Chess World Championship

1.5.1 The following will be entitled to enter a Semi-Final:

- (a) the participants of one of the two previous Finals who have scored at least 30% of the possible points,
- (b) the participants of one of the two previous Semi-Finals who have scored at least 60% of the possible points,
- (c) holders of the title International CC Ladies' Master and lady players who are entered through the individual national CC federations according to a quota set by the ICCF Title Tournaments Commissioner and approved by the ICCF Executive Board,
- (d) those lady players whose most recent published rating prior to the tournament start date, corresponds to a minimum established by the ICCF Title Tournaments Commissioner and approved by the ICCF Executive Board.

1.5.2 The assignment to the sections will be decided by the ICCF Title Tournaments

Commissioner.

1.5.3 Normally, Semi-Final sections will comprise at least 9 players.

1.6 Final of the Ladies World Correspondence Chess World Championship

1.6.1 The Final will have at least 11 players.

1.6.2 The following will be entitled to enter the Final:

- (a) the top three finishers from the previous Final,
- (b) the winners and runners-up in each Semi-Final section

1.6.3 If several players with the right to take part drop out, the ICCF Title Tournaments Commissioner may admit the next qualified players from the previous Final or Semi-Final. The Executive Board also has the right to grant up to two free places on the basis of extraordinary international performance.

1.7 Correspondence Chess Olympiad (World Championship For National Teams)

1.7.1 The Correspondence Chess Olympiads will be played separately as team tournaments and may be played by post, Email or webserver. Normally, the Correspondence Chess Olympiads played by post will be played in a three year cycle, and the Correspondence Chess Olympiads played by Email or webserver will be played in a two year cycle.

1.7.2 The number of players in a team will be set out in the announcement.

1.7.3 The tournaments will consist of a preliminary round and a final round.

1.7.4 Normally, the final round will not consist of more than 13 teams.

1.7.5 Those ICCF member countries which have met their financial commitments are entitled to take part with one team each. At the discretion of the ICCF Executive Board, combined teams consisting of players from those countries with low levels of correspondence chess activity may be entered.

1.7.6 The first three teams of a final will qualify for the next final round. The qualifications from Email tournaments and from webserver tournaments are interchangeable.

1.7.7 The right to be promoted from the preliminaries as well as other details shall be determined by the ICCF Title Tournaments Commissioner and approved by the Executive Board at the start of the tournament.

1.8 Ladies' Correspondence Chess Olympiad (World Championship For Ladies' National Teams)

1.8.1 The Ladies' Correspondence Chess Olympiads shall be played as team tournaments normally played by post, by Email or by webserver. The way of transmission of moves will be decided in the announcement. Normally, the Ladies' Correspondence Chess Olympiads will be played in a four-yearly cycle.

1.8.2 The number of players in a team will be set out in the announcement.

1.8.3 The tournaments will consist of a preliminary round and a final round.

1.8.4 Normally, the final round will consist of not more than 11 teams.

1.8.5 Those ICCF member countries which have met their financial commitments are entitled to take part with one team each. At the discretion of the ICCF Executive Board, combined teams consisting of players from those countries with low levels of correspondence chess activity may be entered.

1.8.6 The first four teams of the each final will qualify for the next final round.

1.8.7 The right to be promoted from the preliminaries as well as other details will be determined by the ICCF Title Tournaments Commissioner and approved by the Executive Board at the start of the tournament.

2 Promotion Tournaments

2.1 The promotion tournaments will be played in 3 classes:

- (a) Open class,
- (b) Higher class,
- (c) Master class.

2.2 Master class tournaments will consist of 11 player sections. Higher and Open class shall have 7 players per section. All correspondence chess players are eligible to participate unless they are under suspension from ICCF play. Correspondence chess players from non-ICCF member countries will have to enter via the Direct Entry programme and they are eligible to take part in the World Championship cycle.

2.3 Tie-breaking will be used to determine the winners of promotion tournaments.

2.4 The following players have the right to participate in Open class tournaments:

- (a) a player new to ICCF or without an ICCF rating.
- (b) a player rated below 1900 at the time of application.

2.5 The following players have the right to participate in a Higher-class tournament:

- (a) a player rated 1900 to 2099 at the time of application.
- (b) a player who has won an Open class tournament is entitled to one start in the Higher class, regardless of rating.
- (c) a player without an ICCF rating who is nominated by the National Federation and accompanied by a statement of qualification.

2.6 The following players have the right to participate in a Master class tournament:

- (a) a player rated 2100 or above at the time of application.
- (b) a player who has won a Higher-class tournament is entitled to one start in the Master class, regardless of rating.
- (c) a player without an ICCF rating who is nominated by the National Federation and accompanied by a statement of qualification.

Note: A FIDE rating will be considered as an unfixd ICCF rating, where applicable

3 World Cup Tournaments

3.1 A World Cup tournament will normally be started every second year.

3.2 Each round will be completed in two years.

3.3 Each group will consist of 7-11 players in the preliminary round; 9-13 in the intermediate and 9-15 in the final round. Each player plays one game with every player of his group simultaneously.

3.4 All groups of the preliminary and of the intermediate rounds start on the same day.

3.5 Only the group winner (ties to be decided by points evaluation) will be promoted to the next round. The group winners of the preliminary round and of the intermediate round win a prize. Prizes will be awarded to half the participants in the final round.

3.6 The winner of the final round has the right to take part in the final round of the next correspondence chess World Cup tournament without paying any entry fee. Participants in the final round have the right to take part in the intermediate round of the next correspondence chess World Cup tournament.

3.7 Additionally, participants in a World Cup Final can achieve rights to participate in World Correspondence Chess Championship Semifinals and/or Candidate sections.

4. Norm Tournaments

4.1 ICCF norm tournaments comprise Master Norm tournaments and Grandmaster Norm tournaments. Organisation of these tournaments is the responsibility of the Title Tournament Commissioner. Tournaments may be played by webserver or by post.

4.2 All sections of this tournament type offer title norms, which are specifically stated in the start list of the respective tournament section. Each section consists of 13 players (12 games for each player, 6 white and 6 black).

4.3 Only those players who meet one of the following qualifications have the right to participate in a Master Norm tournament:

Fixed (based on more than 29 games) rating of at least 2300 on the latest ICCF rating list, or
Unfixed (based on 12-29 games) rating of at least 2350 on the latest ICCF rating list, or
FIDE rating of at least 2350 on the latest FIDE rating list, or
Players who achieved places 1-3 in a National CC championship.

4.4 Only those players who meet one of the following qualifications have the right to participate in a Grandmaster Norm tournament:

Fixed (based on more than 29 games) rating of at least 2450 on the latest ICCF rating list, or
Unfixed (based on 12-29 games) rating of at least 2500 on the latest ICCF rating list, or
FIDE rating of at least 2500 on the latest FIDE rating list.

4.5 Holders of the ICCF Grandmaster title or players with a fixed rating of 2600 or above on the latest ICCF rating list may participate in Grandmaster Norm Tournaments free of charge. Such entries coming from a player whose country is a member of ICCF shall be confirmed by the Member Federation Delegate. If the player comes from a country, which is not a member of ICCF, he must prove his identity to the satisfaction of the Title Tournament Commissioner

4.6 Players without the qualifications listed in rules 4.3 and 4.4 may be allowed to participate in norm tournaments at the discretion of the Title Tournament Commissioner if their participation does not lower the tournament category.

4.7 A player may only start one webserver norm tournament in each 6-month cycle (January to June and July to December). A player may only start one postal norm tournament in each calendar year.

5. Champions' League

5.1 The Champions' League is a tournament for teams of four players. Players within a team may be of any nationality or mixture of nationalities. Mixed teams of men and women are allowed. Each team must have a designated Team Captain and a name, preferably related to correspondence chess or chess in general.

5.2 Organisation of the Champions' League is the responsibility of the Non-Title Tournaments Commissioner. All sections of the Champions' League are played by webserver. The playing rules in effect are the ICCF Playing Rules for Webserver Team Tournaments except where modified by these Rules.

5.3 The League is played in seasons lasting approximately 2 years, with promotion and relegation at the end of each season. There are three divisions, A, B and C. Division A comprises one group, while divisions B and C have multiple groups. Each player plays one game against each of the other players on the same board in the same group.

5.4 Groups will normally comprise 11 or 13 teams but these numbers may be varied as necessary to accommodate all entered teams. The composition of each division and the numbers of teams to be promoted and relegated will be determined for each season based on the number of entered teams and will be announced as soon as possible after the closing date for entries.

5.5 No player may play for more than one team in a season. Players can transfer from one team to another only at the beginning of each new season.

5.6 New teams can enter the Champions' League at the beginning of any new season. Changes of team name between seasons are allowed.

5.7 A team is allowed to replace players during and between the seasons. The number of replaced players is limited only to the following rule: If all the four players in a team are changed within two seasons, then the team will normally be relegated to a lower division. Exceptions of this rule are possible at the discretion of the Non-Title Tournaments Commissioner.

6 Special Tournaments

6.1 Special tournaments e.g. Memorial tournaments, Thematic tournaments, etc., will be announced separately by the ICCF Executive Board.

6.2 International correspondence chess tournaments by national correspondence chess organisations require the approval of the ICCF Executive Board before their

announcement. Invitations to individual players for such authorised tournaments should be made with the permission of the national correspondence chess organisation of which the player in question is a member.

7 Tie Breaking

7.1 Tie-breaking is used in all tournaments organised by ICCF, unless the tournament announcement specifically states that ties will not be broken. The following will apply for two or more players, or two or more teams, with the same number of points:

7.2 Individual tournaments:

- (a) number of wins by each tied player in the tournament,
- (b) points evaluation by the Sonneborn-Berger-System,
- (c) results of the tied players against each other.

7.3 Team Tournaments:

- (a) tie breaking on the basis of team results (2 additional points for a won match, 1 additional point for a drawn match),
- (b) the results of the tied teams against each other.
- (c) better individual result on bd.1 (following bd.2, 3 etc.)

7.4 If necessary, the organiser of the tournament is entitled to set up further tie-breaking procedures. These procedures must be indicated in the start list at the latest.

7.5 If players or teams are still tied after all relevant tie-breaking procedures have been used, the players or teams will be considered equal.

8 Withdrawal & Substitutions

8.1 Players who need to withdraw must forward an application to the Tournament Director giving adequate reasons for the withdrawal. All opponents must be informed of the withdrawal and that the Tournament Director has been notified. A player who withdraws after receiving the start list and before the start date will:

- (a) forfeit any entry fee paid, and
- (b) forfeit qualification rights, if applicable.

However, in team events such changes do count against the number of changes per team which are allowed in 8d of the playing rules concerning teams

8.2 The Tournament Director will accept the following reasons for the withdrawal as adequate:

- (a) Death
- (b) Serious and debilitating illness which make it impossible for the player to continue play for a period of at least 3 months.
- (c) Circumstances outside the control of the player which make it impossible for him to continue play for a period of at least 3 months (Wars, civil unrest, natural disasters and other similar circumstances)
- (d) Personal circumstances of the player which make it impossible for him to continue play for a period of at least 3 months. These circumstances may be varied but must be detailed in full at the time of application.

8.3 Approved applications result in the withdrawal of that player from all ICCF-approved events in which they are participating. TD's/TO's will advise the ICCF World Tournament Director, who will maintain a record of all such applications and notify the player's federation and the Ratings Commissioner must also be informed. Players who are subsequently found to have abused the privileges afforded by this Rule will automatically receive a suspension from all ICCF events for a period of 5 years. Players who are granted an "Accepted Withdrawal" may not enter any ICCF event for at least 6 months afterwards. When submitting applications under paragraph. d) players must provide full details of their games to that point. Whenever possible, such details should also be provided for applications under paragraphs. a) - c).

8.4 If the reason for the withdrawal is considered inadequate and not accepted by the Tournament Director, or a second withdrawal according to paragraph 8.3 occurs within a short time, the case will be forwarded to the respective Tournament Office for review, and consultation with the appropriate national federation. If the withdrawal application is confirmed to be inadequate and not accepted, the player will be given the option to

continue the games. A player who nevertheless withdraws is considered as a "Not Accepted Withdrawal" in all ICCF-approved events in which he is participating and may not enter any ICCF events for at least 12 months. Additionally, a bond will be paid on entry to the next tournament to be held by the federation initially collecting the entry. This will be at least double the entry fee and will be refunded if the conduct has been regular at the conclusion of the tournament; otherwise, it will be forfeited and the ICCF will receive an amount equal to its portion of the entry fee. The federation will inform the Tournament Office that the player is playing under a performance bond.

8.5 If a player withdraws "silently", i.e. without informing either his opponents or the Tournament Director, will not earn any title norm or qualification and he may be penalised by being suspended from tournament entry for two years. When he is readmitted to the tournaments, he will pay a bond according to paragraph 6.4. A second silent withdrawal will result in a minimum five year suspension.

8.6 A player who pays the bond and concludes a tournament in accordance with the rules, will be exempt from paying further bonds as long as his tournaments are completed normally.

8.7 The games will be conducted according to the Tournament and Playing Rules of the ICCF plus the following additional rules:

(a) Exceeding the time limit is valid only if it is confirmed by the Tournament Director (if a player agrees that he has exceeded the first time limit, this takes effect only after confirmation by the Tournament Director),

(b) In team tournaments if a player stops play, or if the Tournament Director has awarded the first exceeding of time in postal events and considers that an orderly continuation of play is threatened (e.g. sickness, special leave beyond the prescribed norm, etc.) the Tournament Director can call upon the Team Captain to replace this player within a prescribed time (at most two months),

(c) If a player dies, the Tournament Director will decide whether his games will be adjudicated or whether the Team Captain shall name a substitute player,

(d) A month after the start, the Team Captain will ensure that all players have begun play. If a player of a team has not begun play against all opponents within two months after the starting date despite written reminders by his opponents, and his Team Captain has not informed the Tournament Director within this time that a substitute player was placed on the board, then the team will lose the game on that board.

(e) In instances where a player is substituted, the replacement player may, if none of the games have been completed and also if the average number of moves played in all the games is less than 10, request to be granted "Replacement" status. This may be granted only with the agreement of the Tournament Director and the consent of the Qualifications Commissioner and will entitle the replacement player to have all his/her results rated and also to become eligible to achieve Title norms. In instances where "Replacement" status is granted, the Tournament Category shall be recalculated and Title Norms shall be revised if necessary. If the recalculated Tournament Category is less than that at the start of the event then the Tournament Category (and Title Norms) shall remain unchanged. However, with regard to qualification for the GM Norm, the number of GM's/SIM's listed at the start of the event shall remain unchanged regardless of any change to the Tournament Category.

In instances where a player is substituted and the replacement player chooses not to seek "Replacement" status and also where it is no longer possible for the replacement player to achieve "Replacement" status, the Tournament Category and Title Norms shall remain unchanged and it shall not be possible for the replacement player to achieve any Title Norms. However, in such instances, the replacement player shall be rated only in those games which end in results favourable to his/her rating. Those results which are unfavourable to the replacement player's rating shall be credited to the original player who was replaced.

(f) The Team Captain may demand all documents from a substituted player. If this is not possible, he has the right to request them (inter alia, the progress of the game) from the opponent team captains. When making such a request, the reason for it must be given.

(g) In team tournaments where several teams play over several boards, the allocation of colours will be so arranged that the team which has drawn 1 on board 1 will have white against those teams which have drawn an even number and a change of colour will always alternate in the direction of board and player.

9 Rating numbers

9.1 It is the sincere wish of the ICCF to award equivalent titles for equivalent achievement. Under the ICCF rating system each player obtains a rating based upon a method of statistical probability, calculated from tournament results over a period of many years.

9.2 The tournaments which are taken into the rating system are:

- (a) All ICCF tournaments except thematic tournaments,
- (b) principal zonal tournaments, team championships, master class, higher class and open class promotion tournaments,
- (c) national tournaments, subject to an agreement with the Ratings Commissioner. At least the final of a national championship, team championship or cup final,
- (d) other individual and team tournaments including "Scheveningen" type events, authorised by the ICCF-Congress or Executive Board,
- (e) friendly matches between countries.

Rated tournaments must have a minimum reflection time of 20 days for 10 moves in postal and 30 days for 10 moves in electronic transmission.

Tournaments with postal or email transmission will be evaluated only if they are administrated on the ICCF-Webserver. Responsible for this task are the tournament directors and the delegates of the national federations, respectively.

9.3 Each player who has completed games in the tournaments referred to in § 9.2 obtains a rating. This rating will be published only if the player has completed at least 12 games. A rating based on at least 30 completed games is a "fixed" rating.

9.4 At the beginning of a tournament start ratings are assigned for those players with a published rating in the applicable ratings list. For newer players, FIDE ratings may be used if available, failing which a player would be regarded as having a rating equal to the tournament level. In case of a wrong or obviously inappropriate value the Ratings Commissioner may adjust such a start rating to a more realistic value, even if the tournament is already ongoing.

When a game is finished, the rating calculation procedure will use a player's rating from the newest rating list for those players with a published rating; otherwise, the start rating is used. However, if a player's current rating is lower than his start rating; the new ratings for his opponents are calculated using the player's start rating.

9.5 A new rating list will be released four times each year. The ratings are valid from January - March, April - June, July - September and October - December, respectively and are based on the results which were reported at least one month before. The lists will be available on the ICCF webserver two weeks before their validity date.

9.6 The rating list shall contain:

- (a) the effective date
- (b) the name and federation of each player with at least 12 rated games,
- (c) the ICCF title held by each player listed,
- (d) the current rating and the number of rated games for each player listed,

9.7 Players who do not qualify for a new rating because they have not finished a game during the evaluation period, remain on the active list because (a) they have finished a ratable game during the recent two calendar years, or (b) they are participating in at least one running tournament (rated or unrated). Other players retain their most recent published rating, but are no longer shown in the published list. However, the webserver shows all players with their valid rating.

10. Titles

10.0.1 In all ICCF Title tournaments, title norms are established by calculating the average rating of all participants at the start of the event in order to determine category of the event (see ICCF Title Norm Requirements). Title norms may also be available in "Scheveningen" type events where only the average rating of the opposition is used to determine the category of the event.

10.0.2 In all ICCF Title tournaments, each player plays one game simultaneously against each of the other players in the tournament or section. Subject to approval by the ICCF Congress or the WTD, players may be allowed to play two games simultaneously against each of the other players in special promotional events.

10.0.3 The principle of "overscore" (used in the following sub-sections of Rule 8) represents that fact that the player has achieved a higher score than the minimum required for that particular Title Norm and the number of players, in that particular tournament. So he/she could have played extra games, lost them, & would still qualify for a Title based on a higher number of players. For example, a player scores 8 points out of 10 games in a Category 5 tournament for an IM Norm. At Category 5, a score of 8 gives an IM Norm from 12 games. Therefore this Norm would qualify as 12 games towards the IM Title.

10.1 The ICCF awards the following titles:

- (a) World Correspondence Chess Champion,
- (b) Ladies World Correspondence Chess Champion,
- (c) Correspondence Chess Grandmaster,
- (d) Senior International Correspondence Chess Master,
- (e) International Correspondence Chess Master,
- (f) Correspondence Chess Ladies Grandmaster,
- (g) International Correspondence Chess Ladies' Master,
- (h) International Arbiter of the ICCF,

10.2 The title "Correspondence Chess World Champion" is awarded to the winner of the World Championship Final. Each World Champion should be numbered according to the cycle being played and he/she retains with this title forever.

10.3 The title "Correspondence Chess Ladies' World Champion" is awarded to the winner of the World Correspondence Chess Ladies' Championship Final (Individual). Each Ladies' World Champion should be numbered according to the cycle being played and she retains with this title forever.

10.4 The title "Correspondence Chess Grandmaster" is not limited in time and is awarded to:

- (a) those players who gain places 1-3 in the WC final,
- (b) the player who has the best result on board 1 in the final of the CC Olympiad,
- (c) those players who gain at least two grandmaster results in international title tournaments with a total of at least 24 games, This number of games may be reduced if the player overscores sufficiently to achieve the standard Norm requirements over 24 games
- (d) those players for whom the national federation makes an appropriately qualified application. For this a two-third's majority vote of a Congress must be obtained. A Grandmaster title based upon results under (c) will not be awarded unless at least five of the players in the tournament(s) have been grandmasters or players with a fixed rating of at least 2600. However, of this five-player quota a maximum of two may be substituted by two SIM players each.

10.5 The title "Senior International Correspondence Chess Master" is not limited in time and is awarded to:

- (a) those players who achieve at least two senior master results in international title tournaments with a total of at least 24 games. This number of games may be reduced if the player overscores sufficiently to achieve the standard Norm requirements over 24 games. However one or more international master result over a total maximum of 14 games in an event or events which started or were approved prior to the Daytona 2000 Congress, will count towards a Senior International Master title.
- (b) those players for whom the national federation makes an appropriately qualified application. For this, a two-third's majority vote of a Congress must be obtained.

10.6 The title "International Correspondence Chess Master" is not limited in time and is awarded to:

- (a) those players who qualify for the World Championship Final or gain a master result in a ¾-Final (Candidates' tournament
- (b) the player who takes first place in the World Correspondence Chess Ladies' Championship,
- (c) the player who takes first place in the ICCF World Cup Tournament Final,
- (d) those players who gain two or more master results in international title tournaments with a total of at least 24 games, This number of games may be reduced if the player overscores sufficiently to achieve the standard Norm requirements over 24 games.
- (e) those players for whom their national federation makes an appropriately qualified application. For this a two-thirds majority vote of the Congress must be obtained.

10.7 The title of "Correspondence Chess Ladies Grandmaster" is not limited in time and is awarded to:

- (a) those players who gain places 1-3 in the World Ladies' Championship,
- (b) the player who has the best result on board 1 in the Final of the Correspondence Chess

Ladies' Olympiad,

(c) those players who achieve two or more Ladies' Grandmaster Results in international title tournaments with a total of at least 24 games. This number of games may be reduced if the player overscores sufficiently to achieve the standard Norm requirements over 24 games.

(d) those players for whom their national federation makes an appropriately qualified application. For this a two-thirds majority vote of Congress must be obtained.

10.8 The title "Correspondence Chess Ladies Master" is not limited and is awarded to:

(a) those players in the World Correspondence Chess Ladies' Championship Final who score at least 60% of the possible points,

(b) those players in the World Correspondence Chess Ladies' Olympiad Final who score at least 60% of the possible points on board 1,

(c) those players who achieve two or more ladies' master results in international title tournaments with a total of at least 24 games. This number of games may be reduced if the player overscores sufficiently to achieve the standard Norm requirements over 24 games.

(d) those lady players for whom their national federation makes an appropriately qualified application. For this a two-thirds' majority vote of the Congress must be obtained.

10.9 The title "International Arbiter of the ICCF" is not limited in time and will be awarded based on a combination of quantitative and qualitative criteria. All applications must be submitted to the Arbiter Committee (ACO) together with details of all qualifying tournaments and the name and e-mail address of the TD Mentor. The ACO will check:-

a) time served and number of games – must be a minimum of 4 years' successful work as Tournament Director of ICCF qualifying tournaments* without a break, supervising a minimum of 1,000 games OR 6 years' work as Tournament Director of ICCF qualifying tournaments* with a break, supervising a minimum of 1,000 games.

b) quality of TD work (response to problems or queries from players, games archiving, delivery of information for marketing purposes), asking comments of the Mentor TD and other ICCF officers if necessary.

The ACO will then confirm any recommendation for the IA Title to the national CC organisation and the Qualifications Commissioner.

*ICCF qualifying tournaments are Promotion tournaments, Title tournaments, Thematic tournaments, World Cups, Webserver Opens, Champions League and Direct Entry Anniversary Open (national tournaments, friendly international matches and unrated events not listed above shall NOT count towards the IA Title).

10.10 Every title holder receives a certificate which is awarded by Congress.

10.11 Submissions for the posthumous award of ICCF Titles may only be made not more than 2 years following a nominee's death.

11 Rules for International Team Tournaments

11.1 International team tournaments must be conducted by a Tournament Director.

11.2 Each team must have a team captain.

11.3 The tournament notices should contain:

(a) the name of the organisation which is promoting the tournament,

(b) the teams entitled to take part in the tournament and the condition of selection,

(c) the conditions for conducting the tournament: the maximum number of teams in the preliminary round groups, the semi-finals and finals, regulations for admission to the next higher round,

(d) the number of boards in each team,

(e) the number of games to be played at each board,

(f) the rules for the substitution of players,

(g) the starting date and the intended concluding date of the tournament,

(h) the name of the Tournament Director.

11.4 The Tournament Director will maintain contact with the Team Captains. Direct contact with each player is not desirable except when it is unavoidably necessary.

11.5 In the case of disputes the Team Captains should make every effort to come to agreement with each other and only if this fails, to refer the matter to the Tournament Director. However the Tournament Director remains responsible for the conduct and progress of the tournament and may intervene directly if necessary.

12. Players' Eligibility

12.1 A player's Member Federation is normally the federation of his / her country of citizenship or residence.

12.2 When players move country of permanent residence and wish to change federation, they may do this with the mutual consent of the respective federations.

12.3 When the transfer is approved, the new Member Federation shall notify the ICCF Ratings Commissioner. The player's ICCF Identification Number and ratings history stay with the player regardless of the change in Member Federation.

12.4 A player may appeal to the Arbitration Commission (whose decision would be final) if there is an objection to the transfer.

13. Live display of games

Provided that it is not stated otherwise in the tournament announcement and/or in the start documents, any player is allowed to publish or submit for publishing on the internet or elsewhere any unfinished games or positions played by him/her under the conditions that:

- all his/her games in the tournament are already different from each other,
- the game (position) is demonstrated with a delay of at least 3 moves,
- the URL of the subject website is given,
- the date of the last update is mentioned,
- his/her opponents involved, officially agree with the live-publishing of their game and declare this to the Tournament Director.

The Tournament Director is not expected to check player's private websites regularly.

However, if his/her attention is drawn to a violation of this rule by another person, he shall investigate.

When a player violates this guideline for the first time, then the TD shall not apply any sanctions, but simply order the change of the status of the published game according to this rule.

When a player violates this rule for a second time in the same tournament, the player shall be penalised by 10 extra days added to his time of reflection in all games of the respective tournament.

When a player violates this rule for a third time in the same tournament, the player shall be disqualified from this tournament and all his/her remaining unfinished games shall be scored as losses.

When a player violates this rule repeatedly in various tournaments, the World Tournament Director is authorised to ban this player from ICCF play for 2 years.

The jurisdiction to deal with appeals concerning violations of this rule is designated to the Appeals Commission (Other ICCF Rules).

Appendix

The Working Rules of the Ratings System

General Principles

- 1 The ICCF Rating system is a numerical system in which percentage scores are convertible to rating differences and conversely, rating differences are convertible to scoring probabilities.
- 2 The basic of the system is the normal probability function of statistical probability theory. For convenience sake this function has been put into tabular form for the conversions indicated in 1.
- 3 Table of conversions from percentage P into rating difference Dp:

P	Dp	P	Dp	P	Dp	P	Dp	P	Dp	P	Dp
1.00	677	0.83	273	0.66	117	0.49	- 7	0.32	- 133	0.15	- 296
0.99	677	0.82	262	0.65	110	0.48	- 14	0.31	- 141	0.14	- 309
0.98	589	0.81	251	0.64	102	0.47	- 21	0.30	- 149	0.13	- 322
0.97	538	0.80	240	0.63	95	0.46	- 29	0.29	- 158	0.12	- 336
0.96	501	0.79	230	0.62	87	0.45	- 36	0.28	- 166	0.11	- 351
0.95	470	0.78	220	0.61	80	0.44	- 43	0.27	- 175	0.10	- 366
0.94	444	0.77	211	0.60	72	0.43	- 50	0.26	- 184	0.09	- 383
0.93	422	0.76	202	0.59	65	0.42	- 57	0.25	- 193	0.08	- 401
0.92	401	0.75	193	0.58	57	0.41	- 65	0.24	- 202	0.07	- 422
0.91	383	0.74	184	0.57	50	0.40	- 72	0.23	- 211	0.06	- 444
0.90	366	0.73	175	0.56	43	0.39	- 80	0.22	- 220	0.05	- 470
0.89	351	0.72	166	0.55	36	0.38	- 87	0.21	- 230	0.04	- 501
0.88	336	0.71	158	0.54	29	0.37	- 95	0.20	- 240	0.03	- 538
0.87	322	0.70	149	0.53	21	0.36	- 102	0.19	- 251	0.02	- 589
0.86	309	0.69	141	0.52	14	0.35	- 110	0.18	- 262	0.01	- 677
0.85	296	0.68	133	0.51	7	0.34	- 117	0.17	- 273	0.00	- 677
0.84	284	0.67	125	0.50	0	0.33	- 125	0.16	- 284		

- 4 Table of conversion from difference in rating D into scoring probability for the higher (P_H) and the lower (P_L) rated player respectively:

D	P _H	P _L	D	P _H	P _L	D	P _H	P _L	D	P _H	P _L
0 - 3	0.50	0.50	92 - 98	0.63	0.37	198 - 206	0.76	0.24	345 - 357	0.89	0.11
4 - 10	0.51	0.49	99 - 106	0.64	0.36	207 - 215	0.77	0.23	358 - 374	0.90	0.10
11 - 17	0.52	0.48	107 - 113	0.65	0.35	216 - 225	0.78	0.22	375 - 391	0.91	0.09
18 - 25	0.53	0.47	114 - 121	0.66	0.34	226 - 235	0.79	0.21	392 - 411	0.92	0.08
26 - 32	0.54	0.46	122 - 129	0.67	0.33	236 - 245	0.80	0.20	412 - 432	0.93	0.07
33 - 39	0.55	0.45	130 - 137	0.68	0.32	246 - 256	0.81	0.19	433 - 456	0.94	0.06
40 - 46	0.56	0.44	138 - 145	0.69	0.31	257 - 267	0.82	0.18	457 - 484	0.95	0.05
47 - 53	0.57	0.43	146 - 153	0.70	0.30	268 - 278	0.83	0.17	485 - 517	0.96	0.04
54 - 61	0.58	0.42	154 - 162	0.71	0.29	279 - 290	0.84	0.16	518 - 559	0.97	0.03
62 - 68	0.59	0.41	163 - 170	0.72	0.28	291 - 302	0.85	0.15	560 - 619	0.98	0.02
69 - 76	0.60	0.40	171 - 179	0.73	0.27	303 - 315	0.86	0.14	620 - >>	0.99	0.01
77 - 83	0.61	0.39	180 - 188	0.74	0.26	316 - 328	0.87	0.13			
84 - 91	0.62	0.38	189 - 197	0.75	0.25	329 - 344	0.88	0.12			

The Working Formulae

- 5 For the calculation of a rating of a player who has not yet played 30 games:

$$R_p = R_c + D(p) * F$$

R_p the rating of the player

R_c the average rating of all his opponents, limited to a maximum difference of 350

$D(p)$ the difference in rating based on the percentage score p , obtained from item 3

F the correction factor depending on the percentage score p in the following way:

$$F = -2 * p^2 + 2 * p + 0.5$$

- 6 The new rating of a player with a fixed rating from the previous period is calculated by:

$$R_n = R_0 + \sum \Delta R$$

R_n the new rating of the player

R_0 the old rating of the player

$\sum \Delta R$ the summation of the rating changes in all his games during the rating period

- 7 Calculation of a change in rating after a game is made by:

$$\Delta R = k * \Delta W = k * (W - W_e)$$

ΔR the change of the rating for a finished game

W the actual game result (1, ½, 0)

W_e the expected result of the game

k the rating point value for a game point (or: the development coefficient)

- 8 The expected game result W_e is the percentage expectancy, obtained from item 4, based on the difference between the player's rating and the opponent's rating as defined in Tournament Rule 7.4. If this difference is > 350, it is snipped to this value for the evaluation.

A player without a published ICCF rating at that time will be regarded as having a rating equal to the tournament level (see item 11).

- 9 The development coefficient k is used as a stabilising factor in the system:

$$k = r * g$$

$$\left(\begin{array}{ll} 10 & \text{if } R_0 \geq 2400 \end{array} \right.$$

$$r = \left\{ \begin{array}{ll} 70 - R_0 / 40 & \text{if } 2000 < R_0 < 2400 \end{array} \right.$$

$$\left. \begin{array}{ll} 20 & \text{if } R_0 \leq 2000 \end{array} \right)$$

$$g = \begin{cases} 1 & \text{für } g_n \geq 80 \\ 1.4 - g_n / 200 & \text{für } 30 < g_n < 80 \\ 1.25 & \text{für } g_n \leq 30 \end{cases}$$

R_0 the old (that is: the most recently calculated) rating of the player

g_n the total number of rated games played by this player

- 10 From 2009 onwards the former used significance factor f is no longer valid.
- 11 Assumed rating for a player without a published rating at the beginning of a tournament:
- 1800 Open class, cup preliminary rounds, international open preliminary rounds
 - 1900 Ladies' WC semifinals, ladies' olympiads
 - 2000 Higher class, cup semifinals, international open semifinals
 - 2100 Ladies' WC finals, money price tournam.
 - 2200 Master class, cup finals, olympiads, zonal championship preliminary rounds
Invitation (team) tournaments, international open finals
 - 2300 Masternorm tournaments
 - 2400 WC semifinals, zonal championship semifinals
 - 2450 Grandmasternorm tournaments
 - 2500 WC candidates, zonal championship finals

For national tournaments the average of the already rated participants is assumed, max. 2400.

For friendly matches, normally a value of 1800 applies. In special cases Team Captains are allowed to propose other values than 1800 where appropriate. These values have to be confirmed and may be changed by the Ratings Commissioner before a tournament starts.

For new kinds of tournaments a value shall be fixed with the announcement of the tournament.

Calculation procedure

- 12 From 2009 onwards at the beginning of each quarter a new ratinglist is published. All results which were reported at least one month before will be eligible for inclusion on the next list.
- 13 Valid results from postal and email tournaments must be registered by the tournament directors on the ICCF-Webserver no later than two weeks before the list has to be published.
- 14 Players without a rating from previous periods get their first rating based on the games finished during the current period, using the formula of item 5.
- 15 Each player who has a rating based on less than 30 games at the beginning of the rating period, receives a new rating based on all his games. This is done with the formula of item 5.
- 16 For each player whose rating was based on at least 30 games at the beginning of the period the new rating is calculated using the formula of item 6, except for those players who finished more

than $800/k$ games in the current period. For those players a new rating is calculated, based on the formula 5 only for their games in that period.

17 The new rating for the next ICCF rating list is rounded to the nearest integer.

18 Rules for the rating of games in team tournaments in which a substitute player takes part:

- a) A game of a substitute player is only counted for his new rating if ΔW is positive for him. Otherwise the game is counted for the player who has been substituted.
- b) For the opponent the game is counted as being played against the player (the original or the substitute) with the highest rating.

Appendix

International Correspondence Chess Title Regulations

1. An international tournament shall have the following requirements:

a) it must involve the participation of at least 9 players. However, the Title Tournaments Commissioner has authority to arrange double-round robin tournaments with less than 9 players (providing each player has a minimum of 8 games),

b) at least 75% of the participating players shall be rated,

c) at least 60% of the participating players shall have a fixed rating,

d) at least three ICCF affiliated federations shall be represented,

e) not more than two thirds of the participating players shall be members of one and the same ICCF affiliated federation,

f) play shall conform to ICCF Playing Rules and should, if possible, be conducted by an International Arbiter.

Promotion tournaments, thematic tournaments, and cup preliminaries shall not be deemed title tournaments.

2. Tournaments shall be classified into categories as resulting from the participants' average rating. The average rating shall be the sum total of the individual players' ratings divided by the number of participating players.

a) To determine the average rating in tournaments, players shall be entered at their current rating. Unrated players shall be considered using the nominal figure of 2200. Inactive players are considered to have their latest published rating.

b) To determine the average rating in ladies only tournaments, players shall be entered at their current rating. Unrated players shall be considered using the nominal figure of 1900. Inactive players are considered to have their latest published rating.

c) Rounding of the average ratings shall be made to the nearest whole number. The value of .5 (exactly) shall be rounded up.

d) International title tournament categories shall be defined as follows.

Category	Average rating	For ladies
I	2,251-2,275	1,951-1,975

II	2,276-2,300	1,976-2,000
III	2,301-2,325	2,001-2,025
IV	2,326-2,350	2,026-2,050
V	2,351-2,375	2,051-2,075
VI	2,376-2,400	2,076-2,100
VII	2,401-2,425	2,101-2,125
VIII	2,426-2,450	2,126-2,150
IX	2,451-2,475	2,151-2,175
X	2,476-2,500	2,176-2,200
XI	2,501-2,525	2,201-2,225
XII	2,526-2,550	2,226-2,250
XIII	2,551-2,575	2,251-2,275
XIV	2,576-2,600	2,276-2,300
XV	2,601-2,625	2,301-2,325
XVI	2,626-2,650	2,326-2,350
XVII	2,651-2,675	2,351-2,375
XVIII	2,676-2,700	2,376-2,400 and so on....

3. The minimum game scores for title results shall be by virtue of the following table of points, where

A = the number of participants,

B = the number of games,

C = the maximum number of players being members of one and the same federation,

D = the minimum number of rated players,

E = the minimum number of players having a fixed rating.

The following norm table is based on the ICCF rating system, which is governed by following general principles;

- The ICCF Rating system is a numerical system in which percentage scores are converted to rating differences and conversely, rating differences are convertible to scoring probabilities.
- The basis of the system is the normal probability function of statistical probability theory.

A	B	C	D	E	Title	I	II	III	IV	V	VI	VII	VIII	IX	X	XI	XII	XIII	XIV	XV	XVI	XVII	XVIII
9	8	6	7	6	GM							6½	6	6	5½	5½	5	5	4½	4	4	3½	3½
					SIM			6½	6	6	5½	5½	5	5	4½	4	4	3½	3½	3	3	2½	2½
					IM	6½	6	6	5½	5½	5	5	4½	4	4	3½	3½	3	3	2½	2½	2	2
10	9	6	8	6	GM							7	7	6½	6	6	5½	5½	5	4½	4½	4	4
					SIM			7	7	6½	6	6	5½	5½	5	4½	4½	4	4	3½	3	3	2½
					IM	7	7	6½	6	6	5½	5½	5	4½	4½	4	4	3½	3	3	2½	2½	2
11	10	7	9	7	GM							8	7½	7	7	6½	6	6	5½	5	5	4½	4
					SIM			8	7½	7	7	6½	6	6	5½	5	5	4½	4	4	3½	3	3
					IM	8	7½	7	7	6½	6	6	5½	5	5	4½	4	4	3½	3	3	2½	2½
12	11	8	9	8	GM							8½	8	8	7½	7	7	6½	6	5½	5½	5	4½
					SIM			8½	8	8	7½	7	7	6½	6	5½	5½	5	4½	4	4	3½	3
					IM	8½	8	8	7½	7	7	6½	6	5½	5½	5	4½	4	4	3½	3	3	2½
13	12	8	10	8	GM							9½	9	8½	8	8	7½	7	6½	6	6	5½	5
					SIM			9½	9	8½	8	8	7½	7	6½	6	6	5½	5	4½	4	4	3½
					IM	9½	9	8½	8	8	7½	7	6½	6	6	5½	5	4½	4	4	3½	3	3
14	13	9	11	9	GM							10	9½	9½	9	8½	8	7½	7	6½	6½	6	5½
					SIM			10	9½	9½	9	8½	8	7½	7	6½	6½	6	5½	5	4½	4	3½
					IM	10	9½	9½	9	8½	8	7½	7	6½	6½	6	5½	5	4½	4	3½	3½	3
15	14	10	12	9	GM							11	10½	10	9½	9	8½	8	7½	7	7	6	6
					SIM			11	10½	10	9½	9	8½	8	7½	7	7	6	6	5	5	4½	4
					IM	11	10½	10	9½	9	8½	8	7½	7	7	6	6	5	5	4½	4	3½	3½
16	15	10	12	10	GM							11½	11	10½	10	10	9	8½	8	7½	7	6½	6
					SIM			11½	11	10½	10	10	9	8½	8	7½	7	6½	6	5½	5	4½	4½
					IM	11½	11	10½	10	10	9	8½	8	7½	7	6½	6	5½	5	4½	4½	4	3½

Category IV:

- Candidates' Tournament
- Correspondence Chess Olympiad Final, boards 1-3,

Category III:

- Correspondence Chess Olympiad Final, boards 4-6,
- Final of a zonal team championship, first half of the boards,

Category II:

- World Championship Semi-final,
- Zonal Championship,
- Preliminary group of the Correspondence Chess Olympiad, boards 1-3,
- Final of a zonal team championship, second half of the boards,
- Preliminary group of a zonal team championship, first half of the boards,

Category I:

- Preliminary groups of the Correspondence Chess Olympiad and Zonal team championships, second half of the boards.

d) International ladies' master results scored in all tournaments shall be recognised.

e) Where one norm is sufficient for more than one title, it can be counted towards each.

5. In exceptional cases the Presidium (Executive Board) shall decide on the basis of a proposal from the Qualifications Commissioner.